**DT PROJECT – FOOD (Savoury muffins)**

Understand why we need a healthy and varied diet.
Understand the importance of hygiene when cooking.
Use cooking tools safely.

Practise skills of peeling and grating.
Prepare, cook and evaluate a savoury dish using a range of cooking techniques safely and hygienically.

 **GEOGRAPHY**

**Contrasting localities** –

* Where is Mexico?
* Where is Tulum, and what is it like there?
* How do the physical features of Tulum compare to our local area?
* How do the human geographical features of Tulum compare to our area?

**Year 2 – Summer Term (2)**

 in

 **RHE** - **Module 3 – Unit 1 – Created to live in a community**

* Children will learn about the different communities that they are a part of, both local and global.
* They will think about what it means to belong to a community and the rights and responsibilities that come with it.
* Children will also learn that how they act can help or harm their communities.

**SCIENCE – Animals including humans**

* Animals have offspring that grow into adults.
* What do animals need to survive?
* How does a frog develop?
* How can we keep our body healthy?
* Why is regular exercise good for humans?

**ENGLISH**

In writing, we are

* Writing non-chronological reports
* Writing stories
* Writing instructions (*science*)
* Writing letters
* Writing persuasive texts (geography)
* Writing information leaflets (*geography*)
* Writing diaries (*history*)

In reading, we are

* sharing a variety of fiction, non-fiction and poetry books
* locating answers to ‘who’, ‘where’, ‘when’, ‘what’ and ‘why’ questions about the texts
* Looking for clues in a text – inferring what is meant
* developing our vocabulary by learning new words, discussing meanings and using the new vocabulary on a day-to-day basis
* improving fluency by re-reading texts and practising intonation and expression
* Reading and performing poetry
* Sharing and performing poetry

 **COMPUTING: Creating Media – Programming quizzes**

-a sequence of commands has a start
-a sequence of commands has an outcome
-create a programme using a given design
-change a given design
- create a programme using own design
-consider how design can be improved

 **PE
Athletics:** Run, jump, throw

-Develop power, agility, coordination and balance

-Improve running and jumping movements

-Run for distance and jump for height

**MUSIC**

**Reflect, rewind and replay -**

Listen and appraise classical music
Use correct musical language to describe a piece
Use instruments to accompany a part of a song
Sing in parts
Listen to and follow musical instructions from a leader.
Perform a familiar song or piece of music

**RE**

**Topic 9 – Rules**

Know and understand

* how rules can help at home and school
* God’s rule for people
* the consequences of breaking rules
* being sorry and forgiving others
* the sacrament of reconciliation

**Topic 10– Treasures**

Know and understand:

* what we treasure
* the world is God’s treasure given to us
* God’s world is a precious treasure
* we are God’s treasure
* appreciate the treasure of water
* caring for God’s world and giving thanks and praise

**MATHS**

**Position and Direction**

Describe movement

Describe turns

 **Problem solving using efficient methods**

Use number facts and equivalence

Missing numbers

Solving addition, subtraction, multiplication and division problems efficiently

**Weight, volume and temperature**

Measuring mass in grams and kilograms

Comparing volume

Measuring volume in millilitres and litres

Measuring temperature using a thermometer